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GHESTIBUSTIERS





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STBUSTERS





Are you in for a treat this week! There are just pages and pages of ectoplasmic action for you to relish and by far the best of these is the first frightening frog story, Amphibian Apocalypse!

Dr. Bottomless-Pitt (remember him from Issue fourteen) has uncovered **The Golden Frog of Waloo** and inadvertently the almighty frog god has been summoned, and that makes everybody hopping mad! So, don't you dare miss next week's issue when this epic tale is concluded.

If you have ever suffered from being splashed at the swimming pool by big bullies then imagine how you would feel if it turned out to be a **Class five**, **Free-floating Water Demon**. Anyway, that's **Bathing Beastie!** So don't delay, *dive in* straight away!

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THE REAL GHOSTERS























IT SAYS HERE, RAY, THAT DR. SPUTZ IS' AN EXPLORER, EXPERT IN PERUVIAN HISTORY, STAMP COLL-ECTOR AND LEADER OF A CULT BASED AROUND THE WOR-





























SPENGLER'S SPIRIT GUIDE

It's that time of year again when the lozzard blossom flourishes on the trees in the dank ravine of distant Grumpup and the frail, sadfaced whiligigs spread their pale wings and flutter off down the sweetshop. Summer brings about strange biological changes in the remote countryside and provokes bizarre behaviour from its wildlife. If I tell you that whirligigs don't eat sweets, you'll see what I mean.

Grumpup, as any student of exotic geography will tell you, is a primitive and relatively unexplored country hidden high in the Dyslexian Mountains, west of the Republic of Bradlett. Only three Europeans have ever set foot there, and two of those were unnecessarily door-to-door ambitious salesmen. The only serious exploration of this ancient and mysterious lost world was Whitney Swan Doilie, a gruff adventurer and manof-action, who macheted through the way impenetrable lozzard bushes and discovered the place in 1904.

It is from Doilie's massive book Grumpup: A Land That Time Embalmed that the world has learned of the strange land's curious fauna and flora... the whirligigs, the lozzards, the foonting Bratwattchets, the surly and undiplomatic Fibblebisters. It was Doilie too who first



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suggested that Grumpup, like a few other rare and precious sites on earth, was closer to the spiritual universe than, for instance, Dagenham.

So it is that hidden Grumpup, isolated in the unexpectedly dismal mountains of Dyslexia, is a Supercosmically resonant treasure trove... a new Bermuda Triangle... a second-hand Fungelatamia... a shopsoiled, part-exchange Atlantis that almost fitted at a squeeze, but which you had back anyway take because it was the wrong colour and clashed with the roller blinds.

Where was I?

Oh yes! The purpose of this week's journey into the surreal world of Grumpy is to tell you about the frog people. . . The Waloo!

Many ancient civilisations (especially the primitive Peruvians: see Prof. Bottomless-Pitt's Those Peruvians, They'll Fall For Anything! Smedly, Vaque and Trossack, 1986) worshipped the mythical Waloo frog people and their fearsome god, Croaklowder. But Doilie's explorations have shown that the ectoplasmic Waloo do actually exist, haunting the lozzard groves of Grumpup and swatting passing whirligigs with their prehensile tongues. The Waloo appear to be refugees and outcasts of the Supercosmos who have taken shelter in the inaccessible Grumpupian valley out of the sight of nosy humans, and it is said that they wait there for their master, Croaklowder, to come and lead them back into the Ectoplasmic Void triumph.

According to the legends of the foonting Bratwattchets, the Waloo were cast out of the Supercosmos following a bit of a mix-up involving Zuul and a demi-john of simmering marzipan about nine billion years ago. However, the Bratwattchets spend so much of their time foonting, that their legends are not a little unreliable.

In conclusion, it seems unlikely that Croaklowder will ever show up, or that the mortal world will ever have any trouble from the Waloo, frog-folk.

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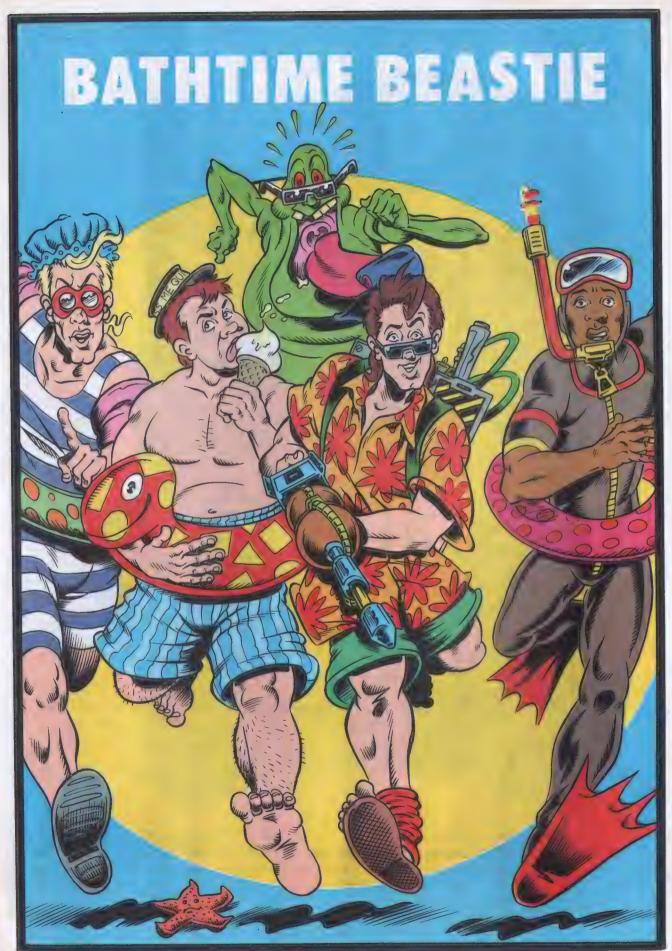
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Swimming can be fun – unless of course, there's a mischievous ghost involved . . .

Some swimming baths are better than others and New York's Dive-In on East One Hundred was no exception. It was one of those huge modern buildings with equally huge windows. The pool was state of the art, with three diving boards, enormous pot plants and colourful murals on the walls. It was certainly bright and cheerful. It was also haunted.

The trouble started late one evening, when the commuters who'd decided to stop off for a quick swim before travelling home, gave way to the health freaks, the ones who churn up pools doing one hundred lengths in ridiculously short times, while the nervous non-swimmer lurks, miserable, at the three-foot end.

Imagine the surprise of one such nervous swimmer, Elrod P. Eldrod, when he suddenly found himself being splashed by some invisible hands. It's bad enough being splashed when you can't swim – but invisible splashing was far worse.

"Cut that out!" squealed Elrod nervously. He was greeted with a cackling, manic laugh, which sounded rather like someone scraping a knife over a plate, but backwards.

"What's the matter, wimp?" asked a hissing voice. Suddenly, the water Elrod was being splashed with turned to slime – thick, oozy green slime. "Can't stand a little splashing?" added the disembodied voice. Now Elrod may not have been able to swim, but when it came to ghosts, he wasn't a coward. "Get lost, spook," he snarled, "Or I'll call The Real Ghostbusters!"

"Go ahead!" squealed the unseen ghost. "Of course, you've got to get out of the pool first!"

With that, Elrod and the other swimmers were enveloped in slime! Elrod struggled for the side of the pool, but the walls were too slippery for him to climb out! The pool lifeguard rushed up to help him, his special pole and safety noose in his hand. Suddenly he was pushed into the pool from behind. Spluttering, the

lifeguard came up for air. "I can't move!" he velled.

"I know!" said the disembodied voice from the side of the pool. "I love a captive audience." The voice took form above the lifeguard — a skinny, greenskinned rake of a ghost, with bulbous eyes and slightly webbed hands and feet. By now, there was no water left in the pool. It had been completely turned to slime, and the swimmers were well and truly stuck in it. "Now for my demonstration," hissed the ghost. "I know you're going to love it!"

Behind him, the ghost didn't notice a desperate figure grab the safety pole and drop it around one of the heavy pot plant containers. As the ghost giggled and splashed the frantic swimmers with more slime, it didn't see the same slime covered, sticky figure pull himself from the pool and stagger off to the locker rooms. It was Elrod! He raced as quickly as he could for the reception area. "Quick!" he spluttered to the receptionist, dripping slime all over her clean counter. "There's a ghost in the pool!" The Real Ghostbusters arrived minutes later, ECTO-1 being let through the special police cordon that had surrounded the building. Peter Venkman and Egon Spengler leapt from the car, grabbing their Proton Packs and Guns as they did so. Slimer bubbled enthusiastically from the back of the customized vehicle. "Why did we bring him?" snapped Peter, pointing at the friendly ghost. Egon gave his workmate a hard stare and gestured towards a package of bleeping instruments alongside the ghost. "My measurements of Slimer's spacio-temporal status have reached a critical stage requiring regular monitoring," the scientist replied. "I don't trust anyone else to do it - so he stays with me."

"Nyahhyahne nyah!" rasped Slimer at Peter, picking up the package and following the two Ghostbusters into the building.

"This is all so crazy!" stuttered the slime-

covered Elrod as they entered. "W-why would a ghost slime a swimming pool?" "We aim to find out, sir," said Peter. "We're professionals!" He opened the door to the pool and was knocked off his feet by a torrent of slime. As he spluttered and struggled to get up, helped by Egon, Slimer stuck his finger into the gooey mess.

"Hoo – goodeequalystuffy!" The ghost

was obviously impressed.

"It's always me," moaned Peter, flicking slime off himself. "Why is it always me?" "Maybeeeghosteee likes you as much as I do?" Slimer suggested.

Peter pulled up his Proton Gun and

pointed it at Slimer. "Why you -"

"Peter, we don't have time for friendly chatter," said Egon, checking his PKE Meter. "The build-up of Psycho-kinetic Energy here is reaching a very dangerous level."

"Feels gooodeee to me!" squealed Slimer, a sure sign that it wasn't. The two Ghostbusters carefully looked around the edge of the door frame. In the pool area, the ghost was standing on a diving board, talking to the trapped swimmers. "This is a little move I picked up in '34," it hissed. "I call it the swallow dive triple-double somersault special!" With that, it bounced off the board, twisted in the air like a piece of paper in the wind and splashed, loudly, into the slime beneath it.

Spluttering, it came up for air, spraying the unhappy swimmers with more slime. "I haven't perfected it yet," it giggled, "but I will – then no-one will mock me

ever again!"

"Uh-oh," said Peter, "that sounds like a typical revenge motive ghost to me – a bad diver, scorned in life! With an unpopular line in slime, I might add." He switched on his Proton Gun and aimed at the ghost. "Let's get this over with . . ."
"No, Peter!" shouted Egon. "There's too much slime in there. If you fire into that sludge you could cause a dimensional

rift!"

"Which means?"
"A monumental incursion of extradimensional energies."

"Which means?" insisted Peter, still

confused by Egon.

"More slime in New York than you could possibly imagine. This could take longer than we thought." As if to emphasize the danger, the instrument package Slimer was carrying went berserk.

"Hmm," said Peter. "We need a diversion and I have an idea that might just work." Five minutes later, the swimming pool ghost didn't know what to make of it. A new ghost had appeared and stood proudly on the diving board. "Noweedooe the Slimery special triple loop with chocolateelecairy bits!" buzzed Slimer, diving into the pool.

The slime didn't even so much as splash. A perfect entry. "The winner!" shouted Egon from the side of the pool (having hidden his Proton Gun and Pack). "No!" shouted the swimming pool ghost. "I'm

better than that . . . thing!"

"I'm sorry sir, but you know you should not argue with a judge's decision. I'm going to have to ask you to leave the

poolside."

"Waagh!" It's not fair!" moaned the ghost, shuffling out of the pool area. There was a sudden burst of energy from outside, then a few seconds later, Peter poked his head around the door, a smoking Ghost Trap in his hand.

"It worked!" said Egon. "Slimer's diving skills embarrassed the ghost so much we got him away from the pool of slime!"
"I knew it would," said Peter. "When you've dealt with as much slime as I have."
"But how did you know Slimer could dive into that stuff so well?" asked Egon as the slime covered swimmers pulled themselves from the pool.

"Well, don't tell Slimer I said this," whispered Peter, "but when it comes to anything to do with slime, I consider him

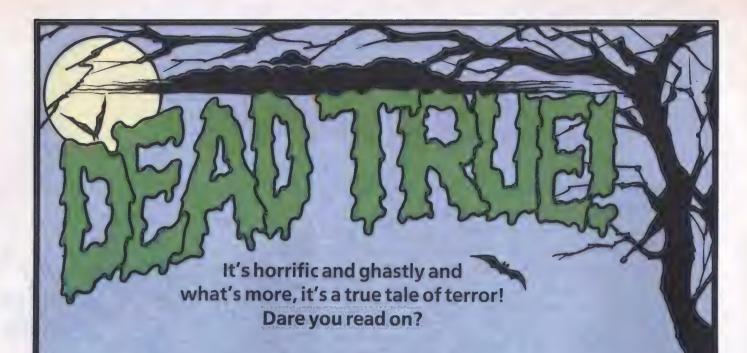
a real expert!"



GHOULDINI

When the Ghostbusters were called out to bust the ghost of infamous escapologist, **Ghouldini, they got more** than they bargained for. During his normal life, Ghouldini was a worldfamous performer reknowned for his unique underwater escapes. This was in itself an amazing feat, as the flambovant escapologist had a psychotic fear of water and extreme claustrophobia (an affliction that had led him to his strange profession in the first place). As misfortune would have it, he was a little over-zealous in his final performance, and attempted to escape from a deep sea locker, in full view of the public for the very first time. The first and last time! He failed to free himself and remained entombed in his watery grave for all eternity. **Unfortunately, his restless** soul was driven completely mad by the realization of both his neuroses at once. Saved only by being busted by the Ghostbusters, he then set about inflicting a similar mental condition on them by not being able to escape from the Ecto-containment Unit.





n 1967, a friend from America visited the Jameson family, and while having a meal with them one night. he heard an odd sound that he could only liken to the noise a barrel would make if it were rolled downstairs. As no one in the family commented on the noise, he thought it best not to mention it. although he noticed that Mrs. Jameson and the two daughters exchanged anxious glances before resuming their everyday chatter.

Later on, the guest decided to ask Mr. Jameson about the incident. His host looked grim, and proceeded to tell the most amazing story the visitor had ever heard...

More than three centuries

ago, the Jameson family's ancesters lived in London. During the terrible plague of the Black Death, a loud noise on the stairs woke the whole family and when the father went to investigate, he found an injured burglar lying at the bottom of the stairs.

Despite the fact that the man had been attempting to burgle his house, Jameson took pity on the intruder and tried to make him comfortable. However, the villain repaid his kindness by stabbing Jameson. Mrs. Jameson grabbed an axe, followed her husband down the stairs, and when she witnessed the stabbing, she swung the axe at the intruder, killing him with a single blow. Yukk!

After seeing to her husband's wounds, the wife tried to dispose of the dead

body. She decided to put it into an empty barrel that was in the loft. The barrel was rolled downstairs, and the body placed inside it. The next day, the barrel was placed on the cart that came to pick up victims of the Black Death. That seemed to be an end to the incident. However, afterwards, whenever a member of the Jameson family was near death the sound of a barrel being thrown downstairs could be heard. The family moved from the house, but the grim legacy still haunted them. The visitor was still sceptical however, the next day he realized why the family had looked so afraid when they had heard the noise. His host. Mr. Jameson. suffered a near-fatal heart attack that put him in hospital for many weeks.



THE REAL STBUSTERS

Part Three: First there was a werewolf. Then there was a mummy. Then The Real Ghostbusters arrive. What on earth could come next?













































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